

Wolf Olthuis

Software Developer.

SKILLS

- HTML
- CSS
- JavaScript
- React
- Golang
- MySQL
- PHP
- GIT
- Laravel

EXPERIENCE

Aug-Dec 2022 **ASML Computer Science Intern**

- Designed an equipment reservation system.
- Analyzed equipment reservation/usage data using **Python**, saving money and leading to more accurate budget spending.

PROJECTS

Higher/Lower Food guessing minigame website

- Made with **React, Golang, MySQL** and **CSS**.
- Guess which food people like more, vote on food, compare your high score with other players.
- [GitHub](#)
- [Website](#)

Movie ticket reservation website.

- Made with **React (TypeScript), Golang, MySQL** and **CSS**.
- Search through movies, reserve tickets.
- Has full admin backend features like adding movies, creating rooms, generating seats and tickets.
- [GitHub](#)
- [Website](#)

Tapsave

- Made with **PHP, jQuery, MySQL** and **CSS**.
- Student information system with the purpose of organizing a workshop week that included **50 workshops** and more than **220 real users**.
- Tapsave allowed this workshop week to be possible, providing paramount assistance to organizers.
- [Website](#) ←- blog post

Blog Site

- Made with **Laravel, MySQL** and **CSS**.
- Includes full CRUD functionality, authentication and image uploading and storing.
- [GitHub](#)
- [Website](#)

EDUCATION

2020 – 2023 **Software Development**, Grafisch Lyceum Rotterdam | Rotterdam

For English speakers ->([Dutch Creative College for media, design and technology](#))